

Pedagogical Toolbox

Gameplay tools

Game mechanics: Elimination of players

Explanation of the mechanics

The winner is defined by the elimination of players during the game. This mechanic is useful in multiplayer games. There can be players playing individually or two or more teams.

By playing individually, for example, you can create a game that involves asking questions about one or more topics. Players who answer correctly continue the challenge; otherwise, they are eliminated. Whoever answers the most questions correctly, without ever being eliminated, wins.

It can be established that before being eliminated, it is possible to get a maximum of two or three questions wrong.

In the case of team play, one team member takes turns answering. If he answers correctly, the player stays in the game; otherwise, the team loses a member. The team with the most members left at the end of the questions will win. Or the team left without players will lose.