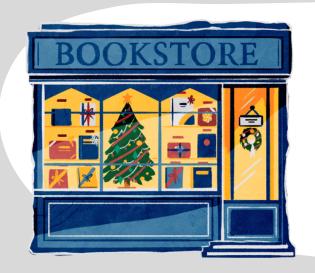


## GAMEPLAY TOOLS Set of scenario

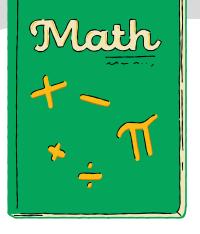


A bookstore that sells used books

### **Possible objects**

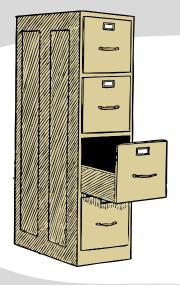


An old gramophone with a mysterious vinyl



0

# A strange math book



#### A locked cabinet



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## GAMEPLAY TOOLS Set of scenario

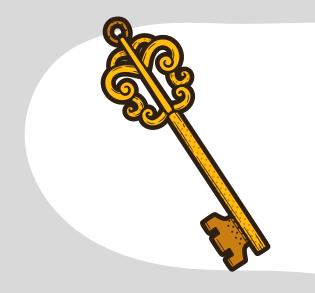


A museum

## **Possible objects**



A talking painting



#### An ancient key





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