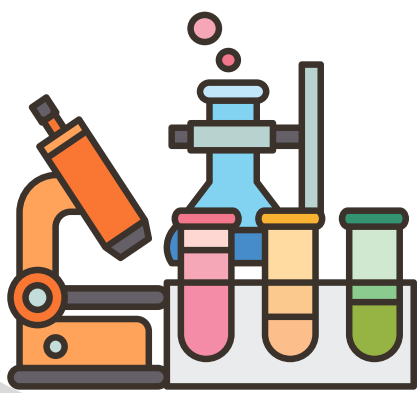


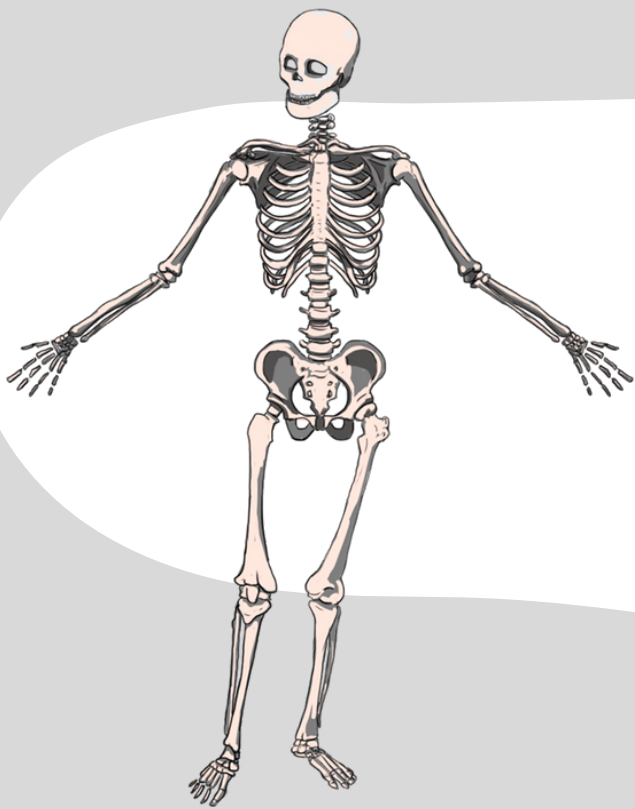
# GAMEPLAY TOOLS

## Set of scenario

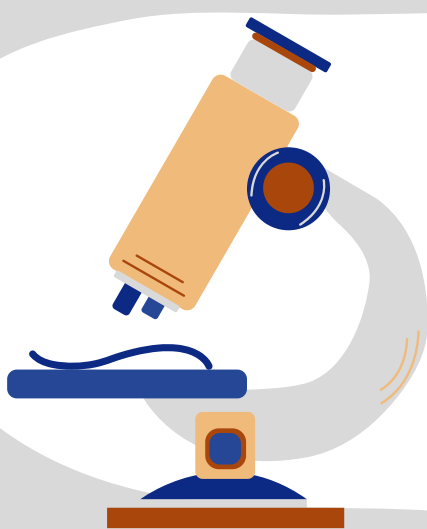


An abandoned  
laboratory

## Possible objects



A living skeleton  
who loves dancing



A microscope that  
shows the past of  
the object observed



A strange puddle  
that glows in the  
dark