

# Pedagogical Toolbox

## Printable materials

### Story dice

Thanks to story dice, children can create their own story. The rules are the following:

1. The first player throws the dice “When?” and says one or two phrases inspired by the graphic element.
2. The second player throws the dice “Where?” and says one or two phrases inspired by the graphic element.
3. The third player throws the dice “Who?” and says one or two phrases inspired by the graphic element.
4. The last player throws the dice “What?” and says one or two phrases inspired by the graphic element.

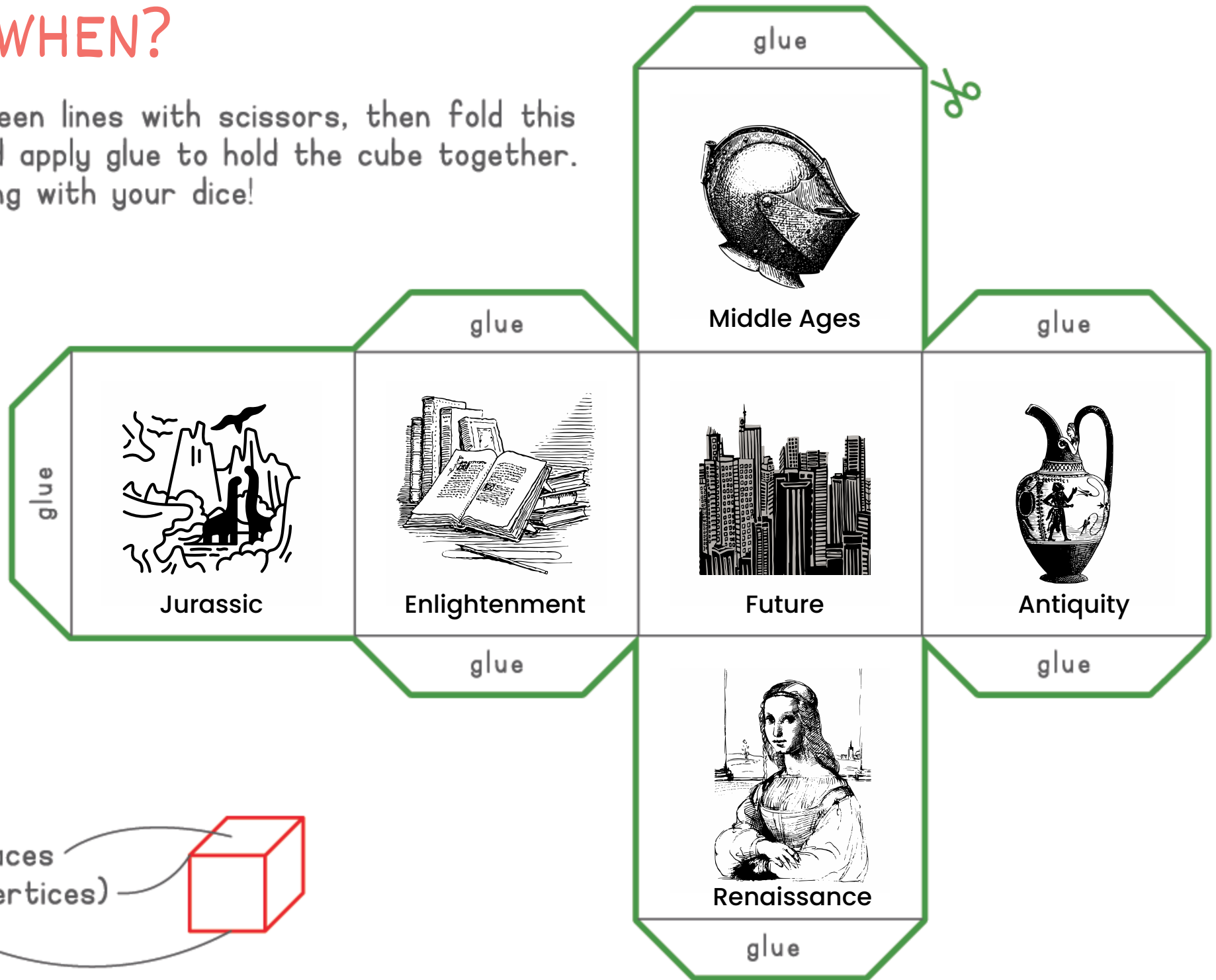
The concept of the story dice is not to define a winner, but rather to stimulate the pupils’ imagination and creativity regarding storytelling. The story dice can serve as a basis to invite pupils to write their own stories, or to create a follow-up activity based on storytelling.

### Suggestions:

1. **When:** it can be a historical period, a moment in the near or far future, or even contemporary times. “When” can be very specific (a year, a precise date) or very broad (ancient Greece, ancient Rome, modern times).
2. **Where:** it is easier to relate it to “when”, however, you can voluntarily create a discrepancy between the place and time to create an absurd effect. “Where” can be a specific place (town, country, region), a general setting (a lab, a school, a park...), something broader (a forest, by the sea, space...) or even related to a historical period (ancient Greece, at the Incas...)
3. **Who:** a famous scientist, artist, politician, researcher..., a fictional character, a character in relation to the place/time, an animal, an adventurer...
4. **What:** events that launch the story (triggering elements): solve a crime, travel in time...

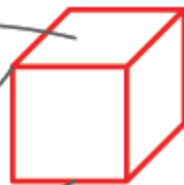
# DICE WHEN?

Cut the green lines with scissors, then fold this pattern and apply glue to hold the cube together. Enjoy playing with your dice!



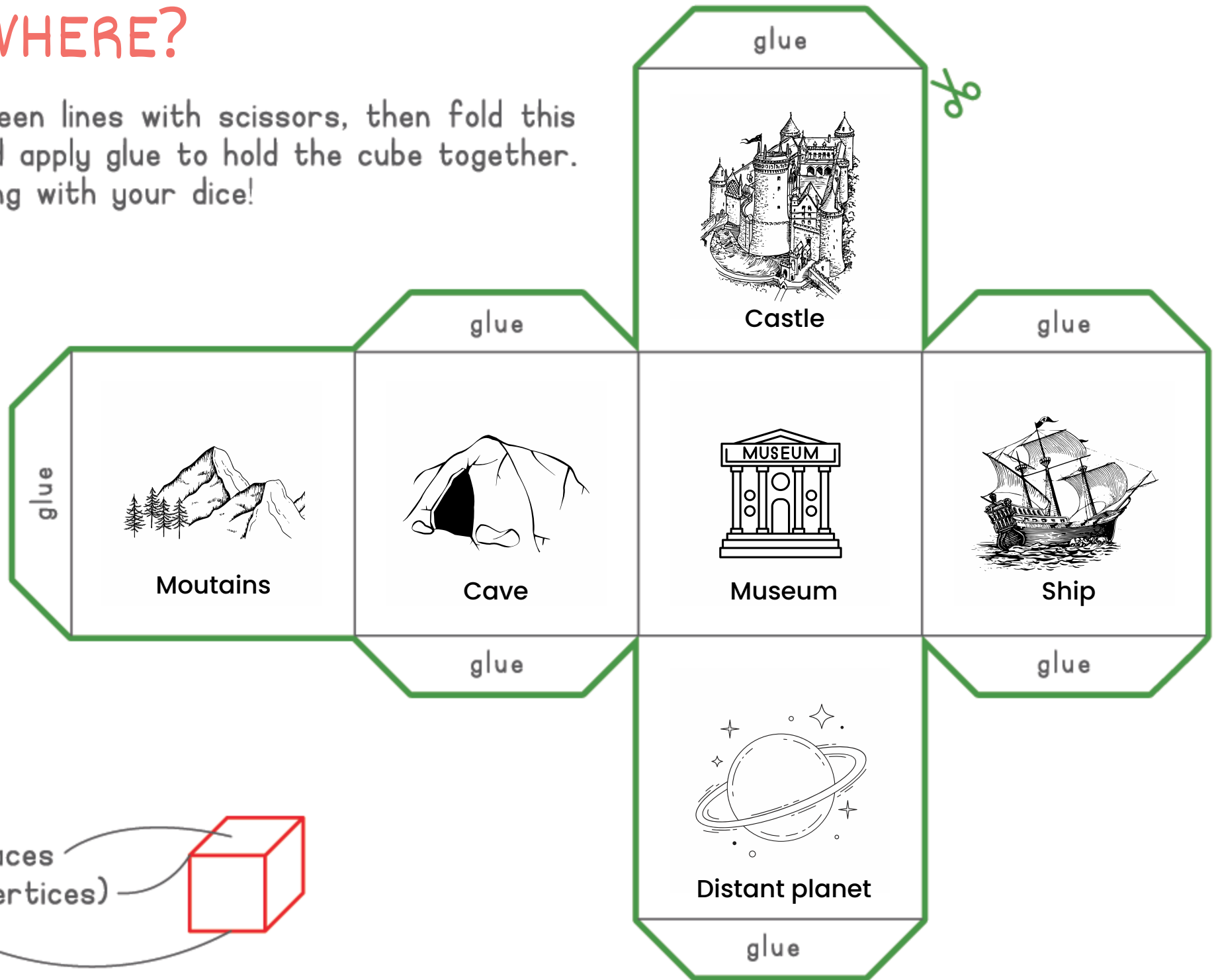
Facts :

- A cube has
- 6 square faces
- 8 points (vertices)
- 12 edges



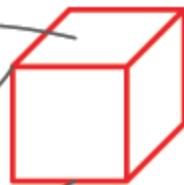
# DICE WHERE?

Cut the green lines with scissors, then fold this pattern and apply glue to hold the cube together. Enjoy playing with your dice!



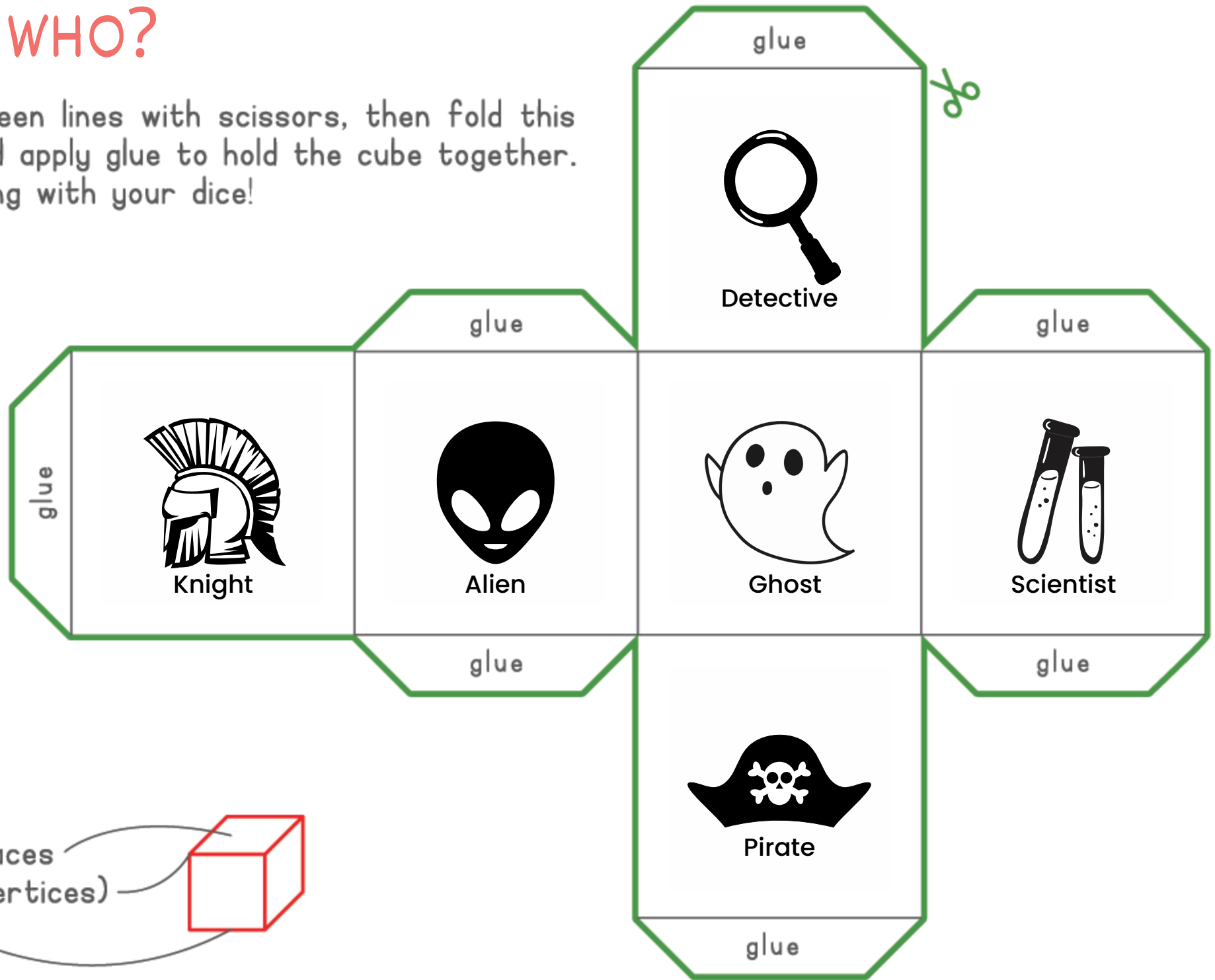
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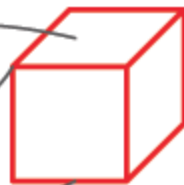
# DICE WHO?

Cut the green lines with scissors, then fold this pattern and apply glue to hold the cube together. Enjoy playing with your dice!



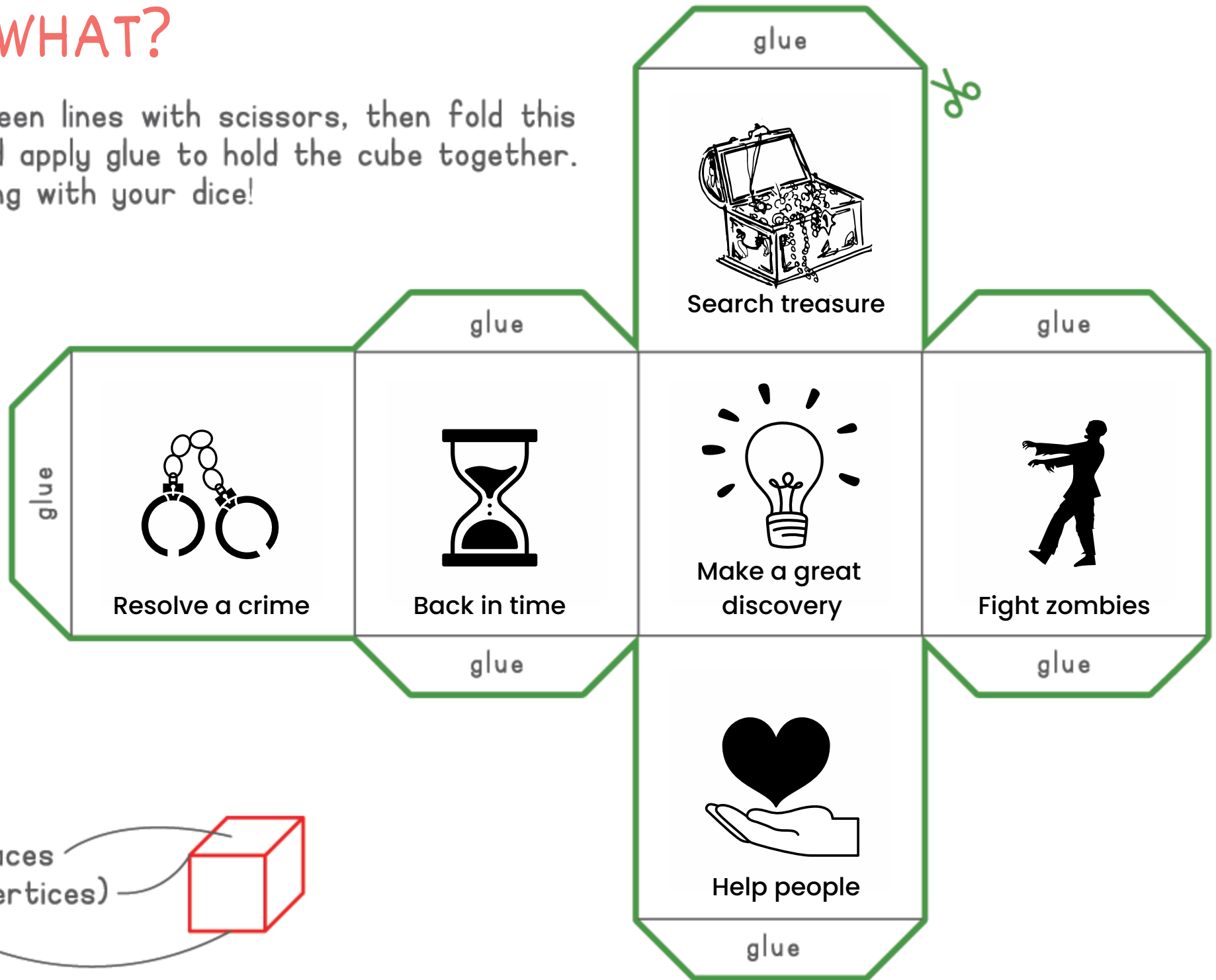
Facts :

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# DICE WHAT?

Cut the green lines with scissors, then fold this pattern and apply glue to hold the cube together. Enjoy playing with your dice!



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