

Pedagogical Toolbox Printable materials

Trap in the jungle - Set of cards

Content

The set of cards allows you to customize the exercises and adapt them to any subject.

The aim of the game is to save 8 animals trapped by poachers. For each correct exercise, you get 5 points and free an animal. If at least 35 points are scored, the player manages to get poachers arrested.

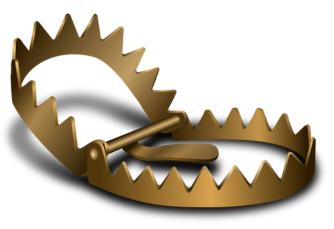
Poachers card allows to accumulate 10 points!





TRAD IN THE

JUNGLE

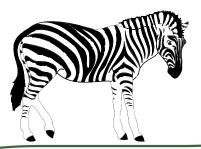


Poachers have set traps in the jungle to catch animals. Your mission is to free the trapped animals by answering the questions they will ask you to open the traps!

How many animals can you free?

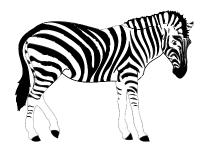
You can have the fearsome poachers arrested if you score at least 35 points!





THE ZEBRA

TRAP



THE RIGHT ANSWER IS



THE GORILLA TRAP



THE RIGHT ANSWER IS



THE ELEPHANT TRAP



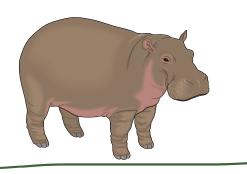
THE RIGHT ANSWER IS



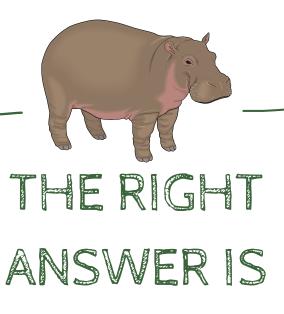
THE GRAFFE

TRAP





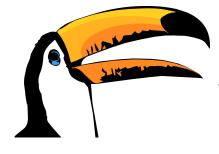
THE HIPPOPOTAMUS TRAP



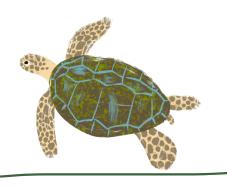


THE TOUCAN

TRAP



THE RIGHT ANSWER IS



THE TURTLE











Damn! Now you ended up in the poachers trap! Will you be able to free yourself? Answer the question that opens your trap correctly!



NOW COUNT YOUR POINTS...

Were you able to score at least 35 points? The poachers are in jail! If not... try this mission again and check what you did wrong!





