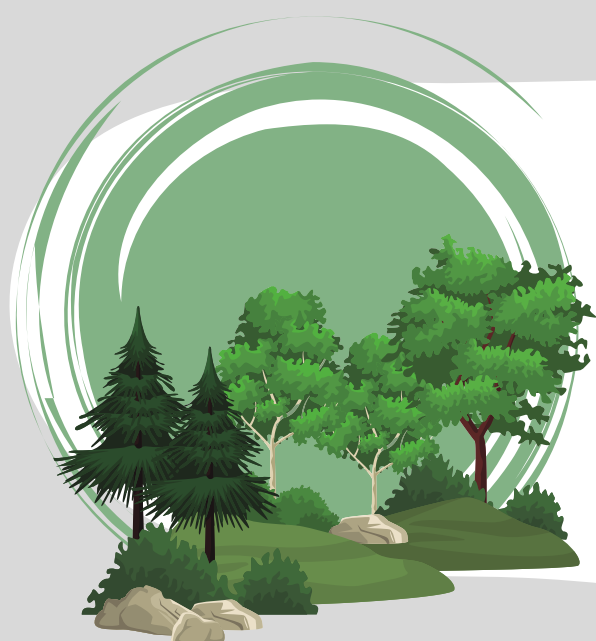


GAMEPLAY TOOLS

Set of scenario



A forest inhabited by strange creatures

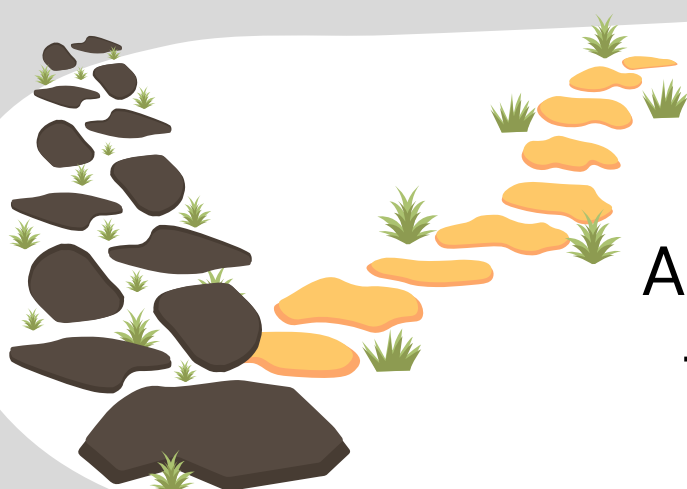
Possible objects



Berries that allow you to talk to animals



Secret doors in the trees to be opened by passing tests



Alternative routes to choose from