

## Pedagogical Toolbox Software tutorial

## Classcraft

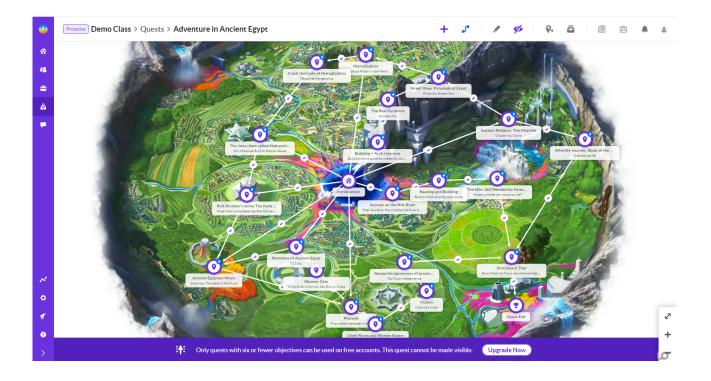
## **Category: Gamification platform for schools**

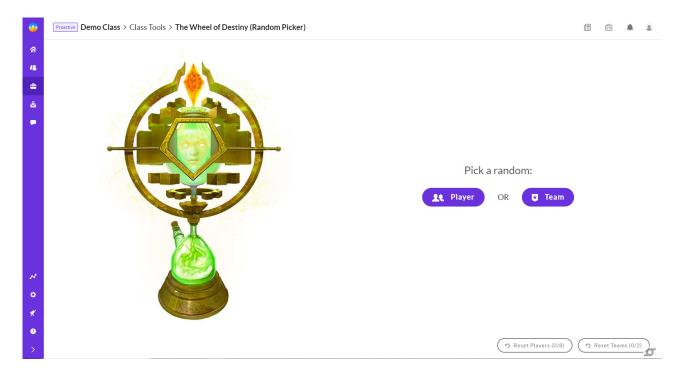
Classcraft is a platform designed for engagement and learning at school. Students find themselves immersed in a virtual world inspired by the dynamics of video games, where they can practice, perform tasks and interact with their peers.

In scenarios or missions that the teacher creates, they have to pass tests and acquire scores according to the logic of gamification. The goal is to achieve disciplinary and transversal skills in an engaging and effective way.

Classcraft is essentially a role-playing game in which students/avatars advance through the various levels also thanks to their ability to collaborate by helping their peers overcome difficulties and problems.







Link to the video tutorial: <a href="https://youtu.be/JQAT3NfA5Uk">https://youtu.be/JQAT3NfA5Uk</a>

